
MARITIME GRAPHICS:

A EUROPEAN PERSPECTIVE TO CHALLENGES AND SOLUTIONS

Singapore, 2.5.2013

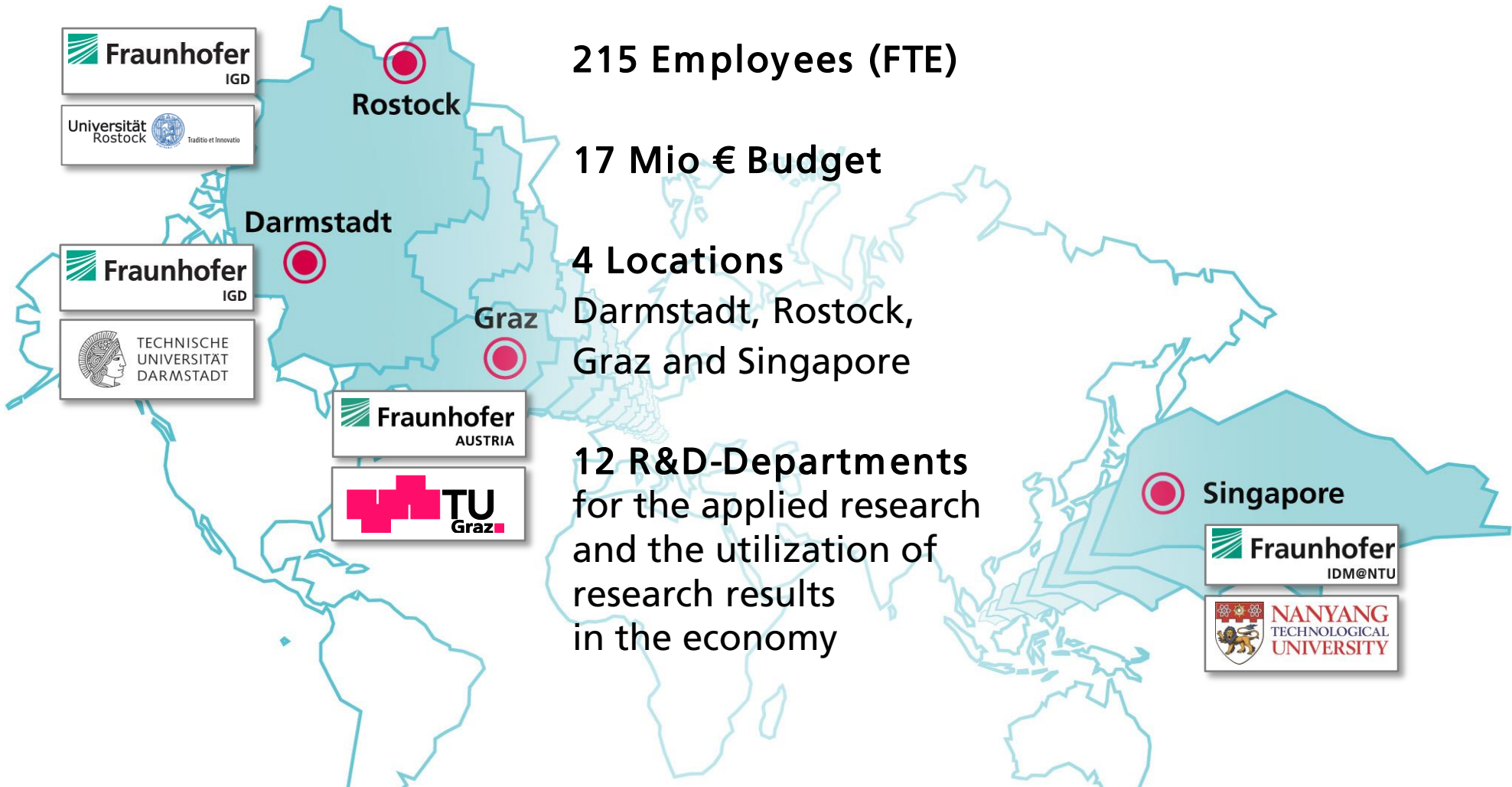
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Outline

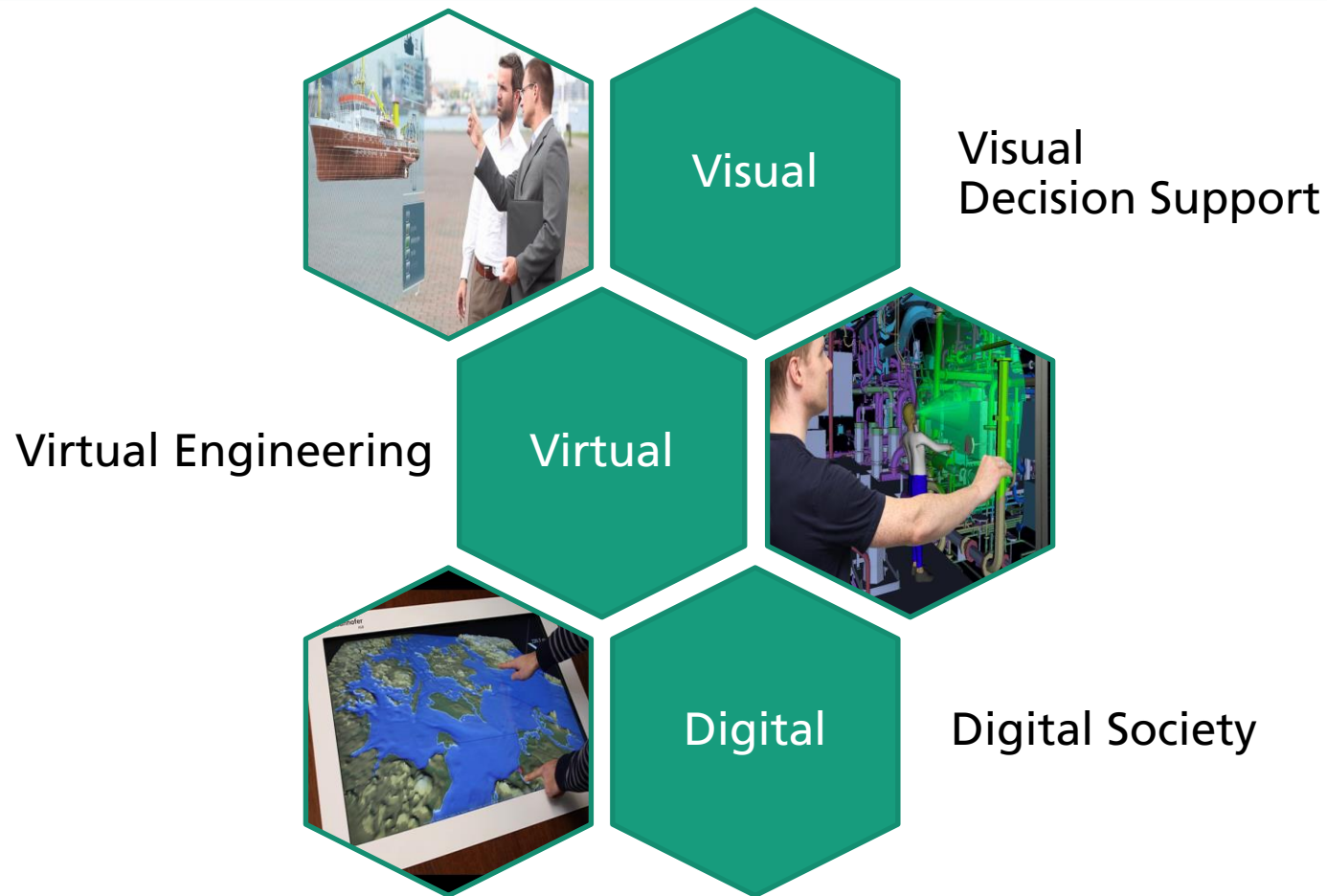
Fraunhofer IGD
Trends & Challenges
Research Results
Technical Aspects
Summary

Fraunhofer IGD (as of 2012)



The world's leading institute for applied research in Visual Computing

FRAUNHOFER IGD BUSINESS AREAS

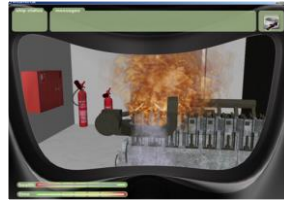


Maritime Graphics @ Fraunhofer IGD – Market Overview



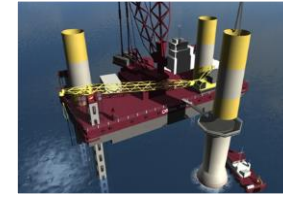
Shipbuilding

- Shipyards
- Suppliers
- Engineering Service Providers
- Classification societies
- Hydrodynamic research



Shipping

- Ship owners
- Training centers
- Inspectors and authorities
- After sales services
- Pilots



Marine Technology

- Offshore companies
- Marine researchers
- Maritime mining
- Environmental protection
- Hydrographic authorities

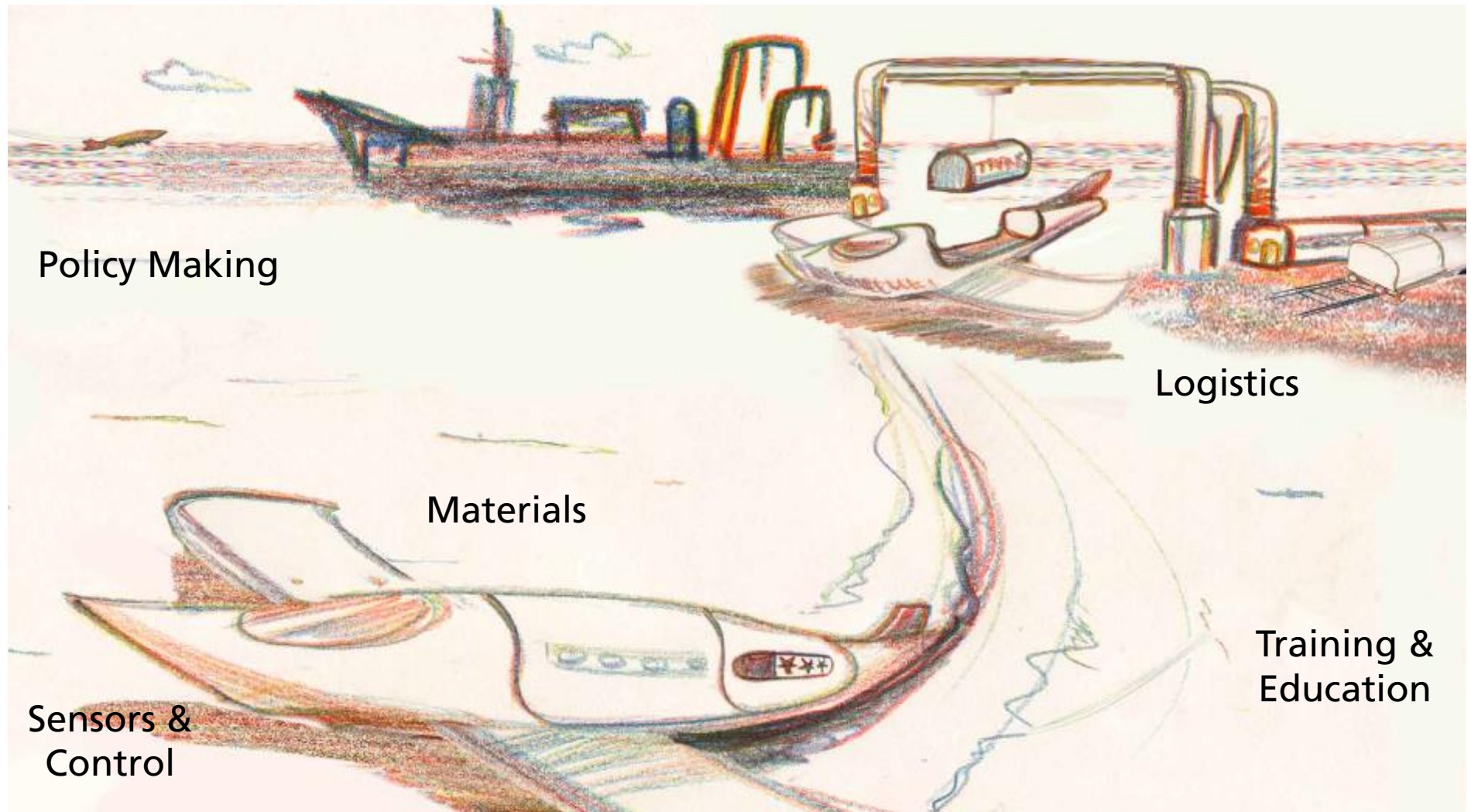
What's driving our customers?

- ① ***Safe, Sustainable and Efficient Waterborne Transport***
- ② ***A competitive European Waterborne Industry***
- ③ ***Managing and facilitating the growth in transport volumes and the changes in trade patterns***

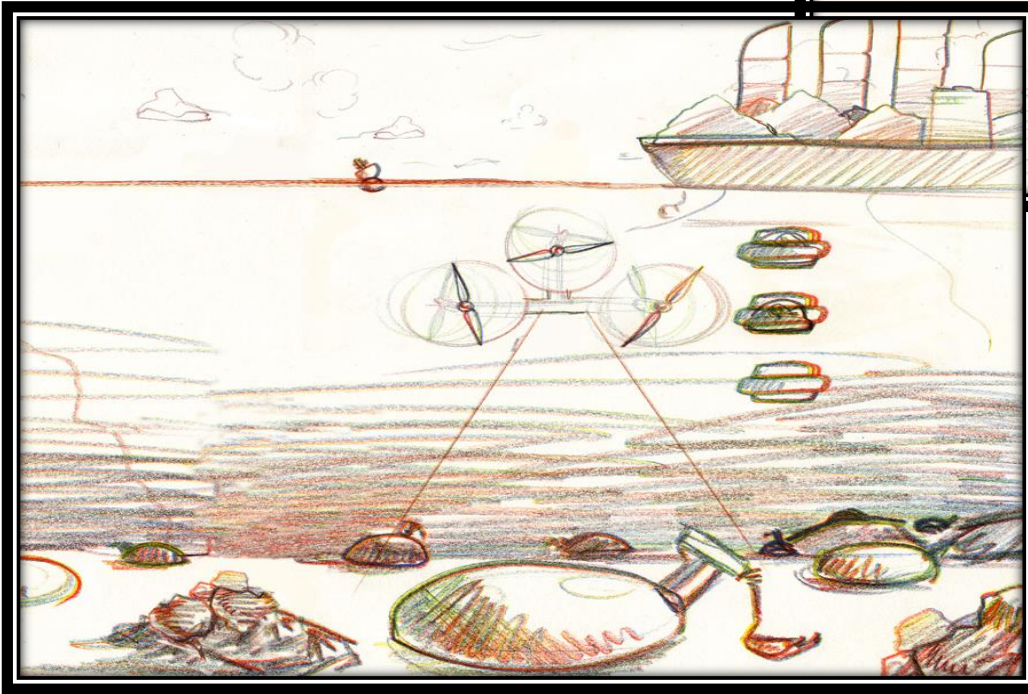
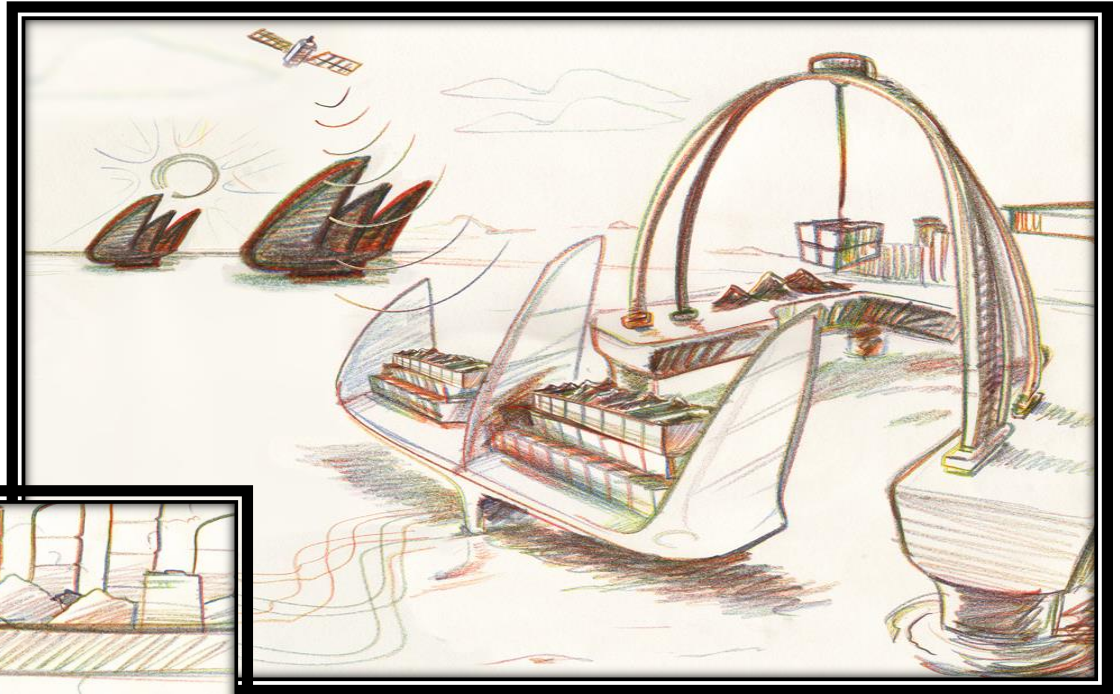
www.waterborne-tp.org

- Green ship
- Safe operation
- High quality products
- Competitive pricing
- In time delivery
- Integrating hightech systems

Waterborne Express 2030



Seaway 2013



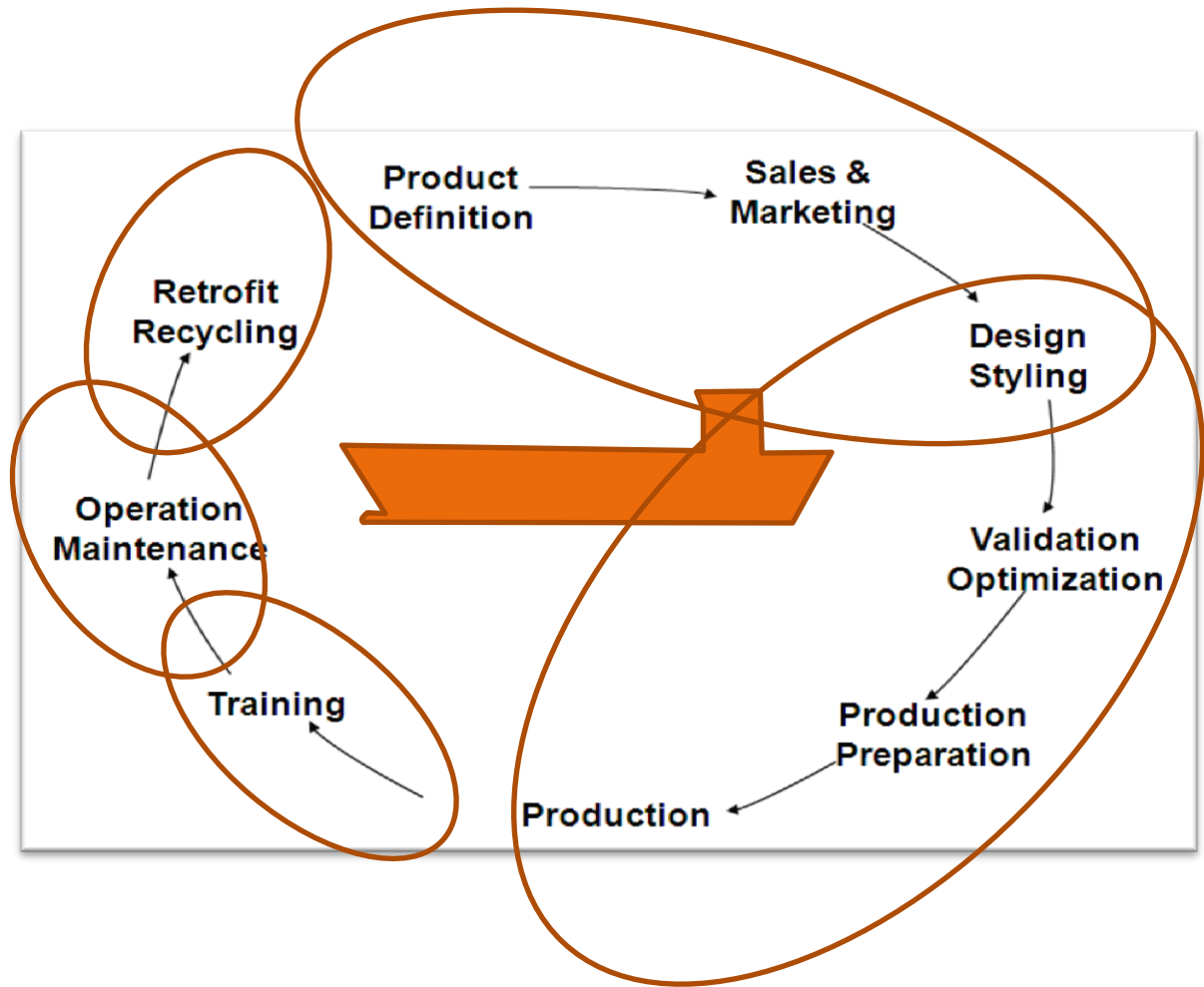
Maritime Mining Factory

Trends for 3D/visualization

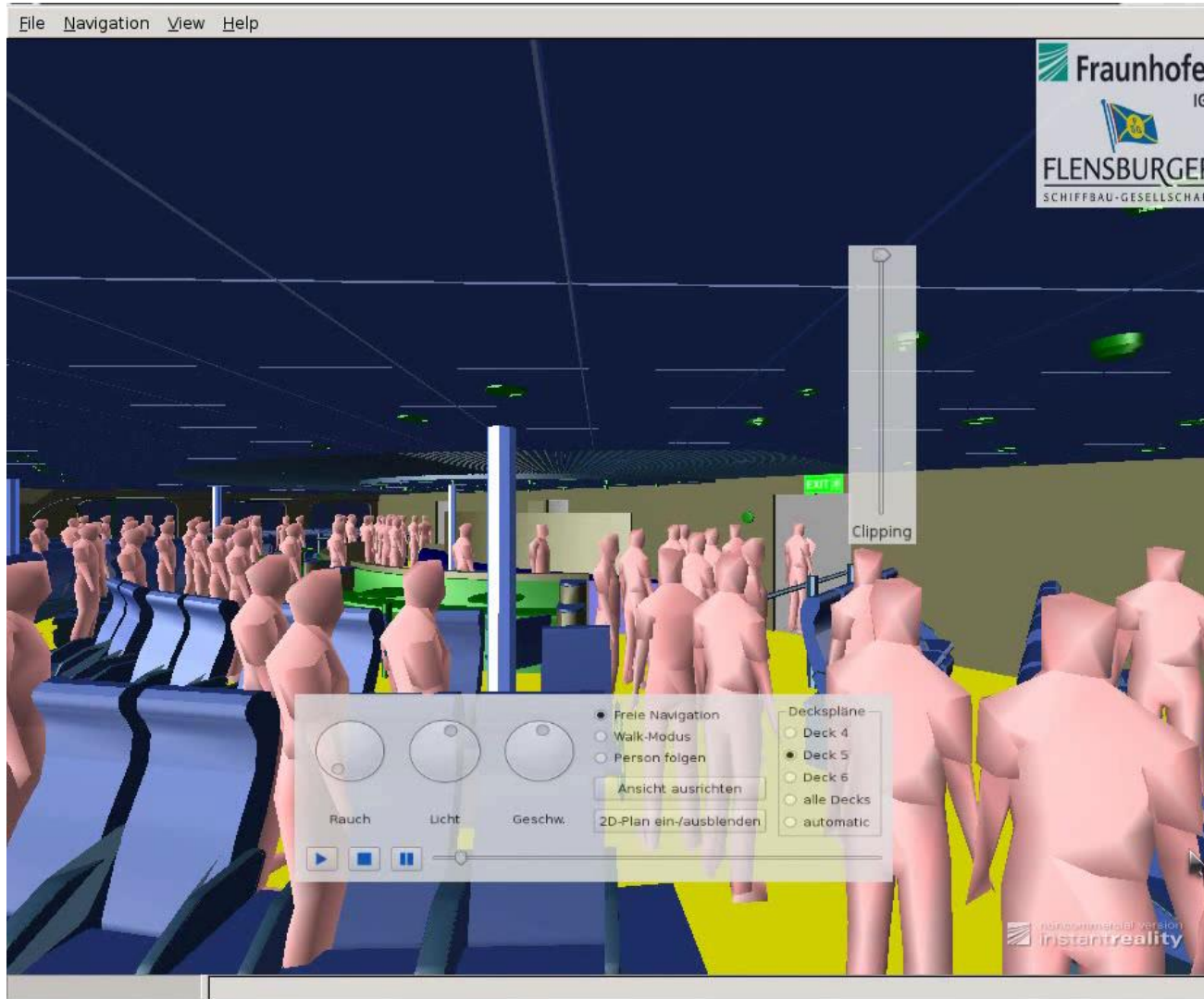
- Visualize data in context
 - Augmented Reality
 - 3D reconstruction
 - Large (heterogeneous) models
- Functional prototypes
 - interactive Visualization + realtime Simulation
 - Need for efficient authoring
- 3D in downstream processes
 - visualization format instead of CAD data
 - Natural interaction
- Flexible solutions
 - Scalable platforms (VR/desktop/mobile)
 - Combine data and specific GUI

Challenges for 3D Graphics in the (European) Maritime Industry

- Data complexity
 - A ship has 10 times more parts than a plane
 - Extremely heterogeneous formats
- Prozesse & organisation
 - SMEs
 - Parallel design & manufacturing
- Managing 3D Data over the lifecycle
 - Isolated data bases
 - Lack of awareness



Safety Review in Virtual Reality



Supported by:



Offshore Terminal



AR-based Pipe Design

<http://www.youtube.com/watch?v=HJlbclYWivc>



Quelle: Fraunhofer IGD/HDW

Virtual Training Environment



Supported by:



Federal Ministry
of Economics
and Technology

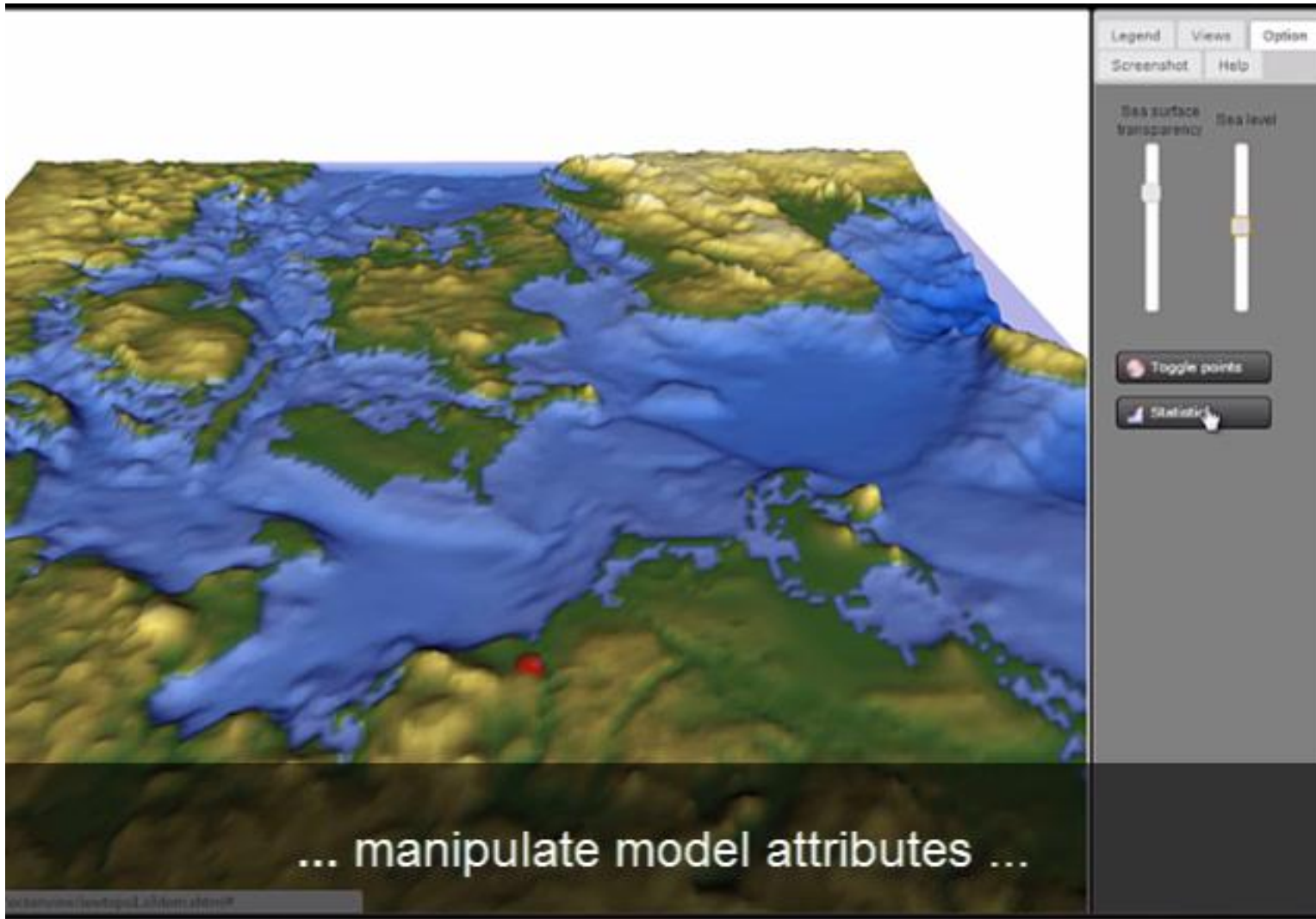
eNavigation



Source: Fraunhofer IGD/Signalis

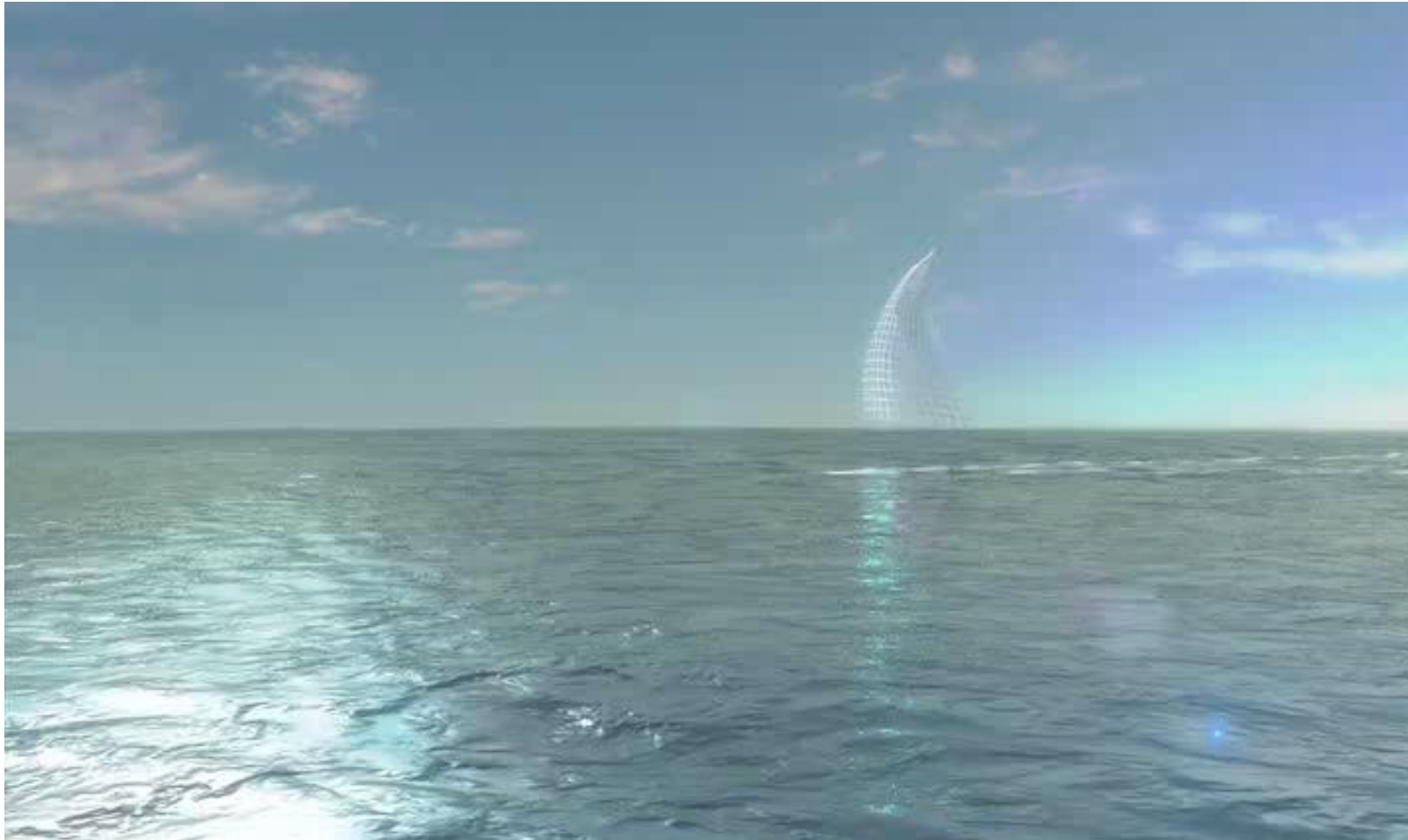
OcenView

www.youtube.com/watch?v=Vn7JxJP0Wpl



Vision: Virtual Ship 2017

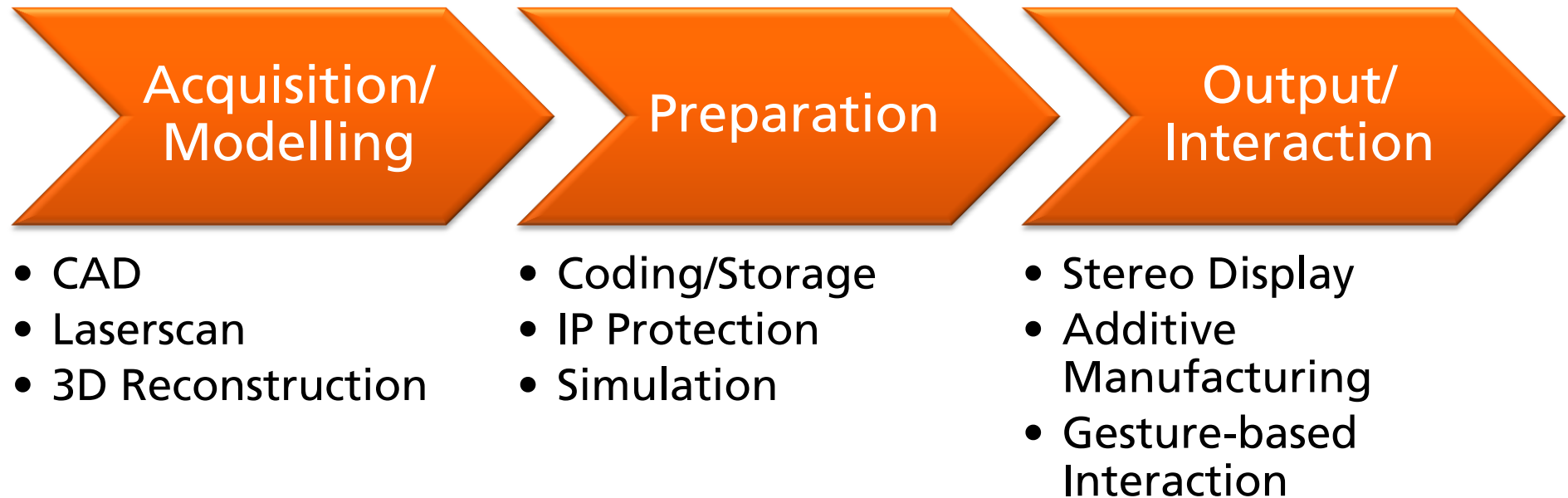
<http://www.youtube.com/watch?v=5OpVbk4wBak>



Supported by:



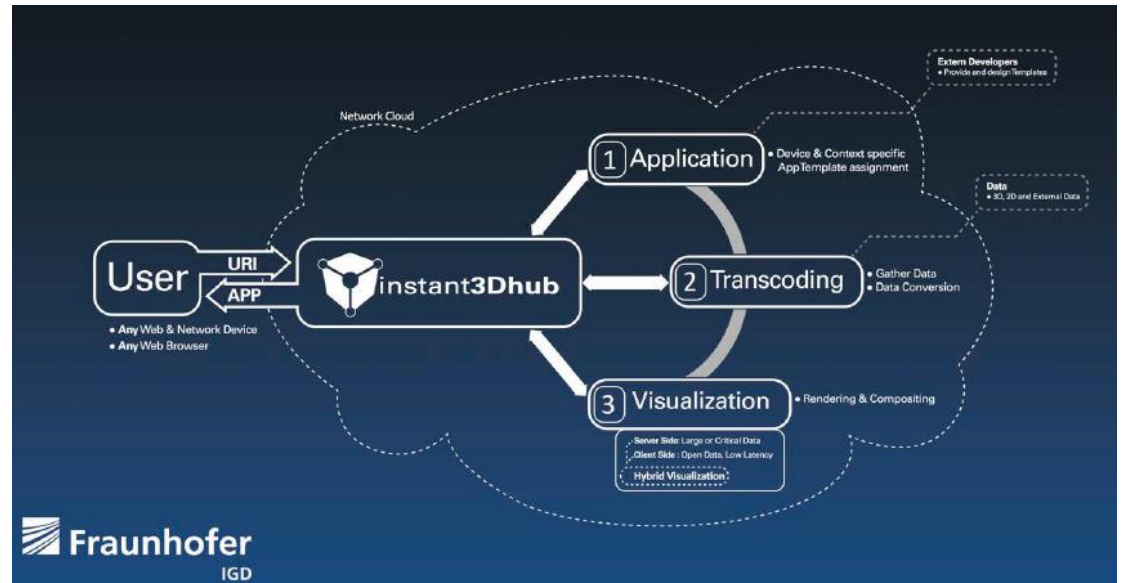
Working with 3D Data



Under the hood

- Authoring tools for interactive 3D
- Robust markerless tracking
- Declarative 3D for the web/cloud (X3DOM)
- ...

- Interdisciplinary research
- Technology networks
 - Research
 - IT companies
 - Shipyards & suppliers
 - Shipping companies
 - Classification society



Summary

- The European maritime sector offers premium products
- They need hightech solutions to do their business well
- Visual computing serves the whole lifecycle of a ship from design over operation to retrofit
- Current research topics
 - Scalable visualization applications
 - Efficient authoring (based on CAD data, integrating simulation/interaction)
 - Handling large data sets
 - Fusion of real world and virtual world
- Fraunhofer IDM Centre@*NTU* is your access point for Fraunhofer's interdisciplinary research pool

THANK YOU FOR YOUR ATTENTION!



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